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3 Efficient handling of multiple inheritance hierarchies Yves Caseau ACM SIGPLAN Notices, Proceedings of the eighth annual conference on Object-oriented programming systems, languages, and applications October 1993 Volume 28 Issue 10	5%

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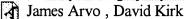


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Detecting attacks against systems has, in practice, largely been delegated to sensors, such as network intrustion detection systems. However, due to the inherent limitations of these systems and the increasing use of encryption in communication, intrusion detection and prevention have once again moved back to the host systems themselves. In this paper, we describe our experiences with building BlueBox, a host-based intrusion detection system. Our approach, based on the technique of system call i ...

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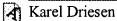


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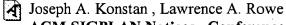
T. Fiebig, S. Helmer, C.-C. Kanne, G. Moerkotte, J. Neumann, R. Schiele, T. Westmann
The VLDB Journal — The International Journal on Very Large Data Bases
December 2002

Volume 11 Issue 4

Several alternatives to manage large XML document collections exist, ranging from file systems over relational or other database systems to specifically tailored XML base management systems. In this paper we give a tour of Natix, a database management system designed from scratch for storing and processing XML data. Contrary to the common belief that management of XML data is just another application for traditional databases like relational systems, we illustrate how almost every component in a ...

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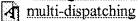


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9 Fast algorithm for creating space efficient dispatching tables with application to

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Yoav Zibin, Joseph Yossi Gil

ACM SIGPLAN Notices, Proceedings of the 17th ACM conference on Object-oriented programming, systems, languages, and applications November 2002

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The dispatching problem can be solved very efficiently in the single-inheritance—(SI) setting. In this paper we show how to extend one such solution to the multiple-inheritance—(MI) setting. This generalization comes with an increase to the space requirement by a small factor of



κ This factor can be thought of as a metric of the complexity of the topology of the inheritance hierarchy. On a data set of ~35 hierarchies totaling some ~64 thousand types, our dispatching data structure, based on a ...

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Ayal Zaks, Vitaly Feldman, Nava Aizikowitz

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Determining the potential targets of virtual method invocations is essential for inter-procedural optimizations of object-oriented programs. It is generally hard to determine such targets accurately. The problem is especially difficult for dynamic languages such as Java, because additional targets of virtual calls may appear at runtime. Current mechanisms that enable inter-procedural optimizations for dynamic languages, repeatedly validate the optimizations at runtime. This paper addresses this ...

11 Declarative specialization of object-oriented programs

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Eugen N. Volanschi, Charles Counsel, Gilles Muller, Crispin Cowan

ACM SIGPLAN Notices, Proceedings of the 1997 ACM SIGPLAN conference on Object-oriented programming systems, languages and applications October 1997 Volume 32 Issue 10

Designing and implementing generic software components is encouraged by languages such as object-oriented ones and commonly advocated in most application areas. Generic software components have many advantages among which the most important is reusability. However, it comes at a price: genericity often incurs a loss of efficiency. This paper presents an approach aimed at reconciling genericity and efficiency. To do so, we introduce declarations to the Java language to enable a programmer to speci ...

12 A structural view of the Cedar programming environment

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Daniel C. Swinehart, Polle T. Zellweger, Richard J. Beach, Robert B. Hagmann

ACM Transactions on Programming Languages and Systems (TOPLAS) August 1986

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This paper presents an overview of the Cedar programming environment, focusing on its overall structure—that is, the major components of Cedar and the way they are organized. Cedar supports the development of programs written in a single programming language, also called Cedar. Its primary purpose is to increase the productivity of programmers whose activities include experimental programming and the development of prototype software systems for a high-performance personal computer. T ...

13 On understanding types, data abstraction, and polymorphism

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Luca Cardelli, Peter Wegner

ACM Computing Surveys (CSUR) December 1985

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Our objective is to understand the notion of *type* in programming languages, present a model of typed, polymorphic programming languages that reflects recent research in type theory, and examine the relevance of recent research to the design of practical programming languages. Object-oriented languages provide both a framework and a motivation for exploring the interaction among the concepts of type, data abstraction, and polymorphism, since they extend

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the notion of type t ...

14 Interactive type analysis and extended message splitting; optimizing dynamically-typed

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object-oriented programs

Craig Chambers, David Ungar

ACM SIGPLAN Notices, Proceedings of the ACM SIGPLAN 1990 conference on Programming language design and implementation June 1990

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Object-oriented languages have suffered from poor performance caused by frequent and slow dynamically-bound procedure calls. The best way to speed up a procedure call is to compile it out, but dynamic binding of object-oriented procedure calls without static receiver type information precludes inlining. Iterative type analysis and extended message splitting are new compilation techniques that extract much of the necessary type information and make it possib

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John Mylopoulos, Vinay Chaudhri, Dimitris Plexousakis, Adel Shrufi, Thodoros Topologlou The VLDB Journal — The International Journal on Very Large Data Bases December 1996

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Advanced applications in fields such as CAD, software engineering, real-time process control, corporate repositories and digital libraries require the construction, efficient access and management of large, shared knowledge bases. Such knowledge bases cannot be built using existing tools such as expert system shells, because these do not scale up, nor can they be built in terms of existing database technology, because such technology does not support the rich representational structure and infer ...

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